# Candy Coordinate Graphs 

## 3rd-4th Grade

## Objectives

- Students will form an ordered pair using two numbers.
- Students will use ordered pairs to locate points on a graph.


## Materials Needed

- Candy Coordinate Graph reproducible
- Dice (one pair per student)
- Mini candy bars
- Small candy pieces (such as candy corn or candy-coated chocolate)
- Tape


## Preparation



Draw a large version of the Candy Coordinate Graph reproducible on posterboard or the whiteboard. Use tape to attach mini candy bars to various points on the graph.

## Introduction

Discuss with students that grids and graphs have a variety of uses in architecture, geography, and geometry. Explain that coordinates are used to indicate where a certain object or place is located on a graph.
Draw a simple coordinate graph on the board and write the ordered pair (I, 4). Then demonstrate how to plot that point on the grid.

## Procedure

I. Display your candy coordinate graph and explain to students that they are going to take turns plotting points on the graph.
2. Invite a volunteer to roll a pair of dice. Prompt her to make an ordered pair from the two numbers and write it on the board. For example, if the student rolls a 3 and a 6 , she can choose to create $(3,6)$ or $(6,3)$.
3. Have the volunteer plot the point on the graph. If there is a candy bar at that point, she may take it!
4. Invite volunteers to plot points until all of the candy bars are removed from the graph.

## Independent Practice

I. Divide students into pairs. Provide each pair with a copy of the Candy Coordinate Graph reproducible, a handful of candy pieces and two dice.
2. Prompt students to place the candy pieces on various points of the grid.
3. Encourage students to repeat the whole-class game from the lesson-taking turns rolling the dice, creating and plotting ordered pairs, and removing any candy pieces on those points.
4 . At the end of the game, the student with the most candy pieces wins!
$\theta \in$ Candy Coordinate Graph $\theta$


